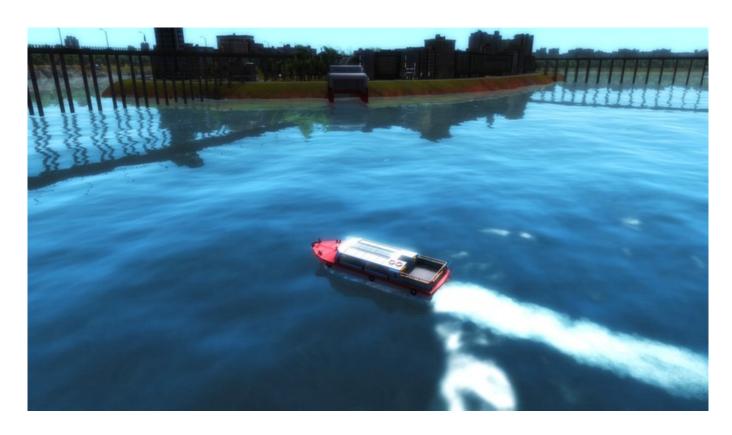
Warhammer: End Times - Vermintide Drachenfels Torrent Download [Xforce]



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About This Content

"No man has entered Castle Drachenfels for 20 years, but as you should know by now, the vermin are no men."

Explore 3 stunning new adventure maps in this DLC for Vermintide, where you travel outside of Ubersreik's walls to the Grey Mountains. Fight your way through the halls and chambers of Castle Drachenfels, adorned with the bones of victims long gone. Make your way through The Dungeons, sections of which are so dark, a torch is required to illuminate the trap riddled passages. Quell the Skaven reinforcement efforts by destroying the ancient portals on Summoner's Peak.

The Skaven are on the move, beady eyes set on the dreaded abandoned castle of Drachenfels. In this DLC for Vermintide, it's up to our heroes to once again stop the Skaven army from fulfilling their vile agenda.

Title: Warhammer: End Times - Vermintide Drachenfels Genre: Action, Indie Developer: Fatshark Publisher: Fatshark Franchise: Warhammer Release Date: 26 May, 2016

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Minimum:

OS: Windows 7 64-bit, Windows 8/8.1 64-bit, Windows 10 64-bit*

Processor: Intel Core2 Quad Q9500 @ 2.83GHz or AMD Phenom II X4 940

Memory: 6 GB RAM

Graphics: NVIDIA GeForce GTX 460 or AMD Radeon HD 5770 /w 1GB VRAM

DirectX: Version 11

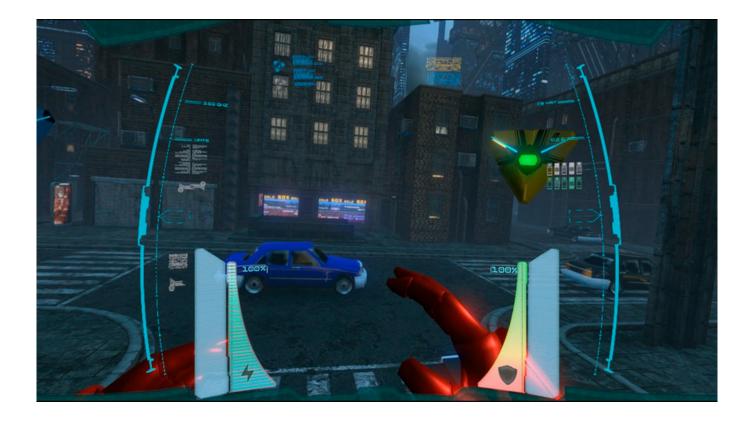
Network: Broadband Internet connection

Storage: 30 GB available space

Additional Notes: *WARNING: 32-bit OS is NOT officially supported at this time

English, French, German, Russian, Italian, Polish







warhammer end times - vermintide drachenfels. warhammer the end times - vermintide drachenfels

I can't reccomend this game. It just has too many annoying little pieces of bad game design. Stuff like puzzlws that were obviously designed with only one of the characters in mind, parts where the forground images block your view of enemies, jumps where it's way too hard to avoid hitting the platform hanging slightly above your head.

It's not all bad, but I found myself getting annoyed instead of just having fun.. Got this game because I got a 90% off coupon from making a badge in system shock 2. Figured why not iot's only 10 cents. Oh how wrong I was.

Game crashed twice when I opened it before I redownloaded it and it worked.

The graphics that I saw were on par with System Shock 2, a game released in 1999. Graphics aren't everything, I figured.

Enemies come at me, looking like an asset flip, I kill the zombies in german uniforms easily with a chain.

Then bull enemies with swords come at me, I lose a fair bit of health before I figured out you can hit them and back up before they hit you, I kill them and get chaingun that for some reason says it's a machinegun.

I clear the next room, no new enemies.

The next room, wolf enemies that take 20 shots to die, are fast and eat your health like it's a deer come at me, I run out of ammo and die.

I had seen enough and request a refund.

Did i mention sound failed half way through?. This game, (For those of you who don't know) was and still is a mobile game. It was ported, but it got updates to it so you can keybind and all that goodness. I do sort of like it, but I wouldn't play through all 25 levels unless it was the only game I had installed and had no internet. The controls are a bit clunky when turning because it turns you SO for over that you can sometimes crash into a tree without going very far up first. To go straight up, you have to press your laft and right buttons at the same time. The shooting is a little odd felling if you have your keys binded to for right on your keyboard, unless you have auto mode on. I give this game a 5\/10 because I kind of want a refund. (ERGH STEAM). It was a very fun and addictive game with very rich content. I loved the girls and want to marry one of them. Especially the one on her knees ;). The spell idea is good but the current magic management is absent, the up-level management is too simplistic. Could there be most explanations and effects for each upgrade I do? please put some undo buttons. The keyboard is dead. I played it like 15 minutes and I am already fed up with it. Please! somebody needs doing some major work here. Zoom-out is impossible and the auto-camera changes made me feel dizzy, why the fuss? Just allow the user the change the camera as they wish.

Would I recommend this game, No, not at this stage. 13-08-2014. Got bored really fast.. Hey ! I am a youtuber and bought the game and made a walkthrough ! I got this game just cause I liked the photos and the videos! I Loved it ! But I would want some more gameplay and some more content the price is very low so if anyone that wants to play different for 30 mins should buy it !

Link : <u>https://youtu.be/ql2yhc7pxY8</u>. Simple Sweet cheap. Nice Tower Defence game (obvious tablet port). Lacking things like resolution and windowed mode.. This character pack is alright, but let's be honest, we're only here for the raccoon.. seams like a fun puzzle game reminds me of bejewled with an rpg twist im not a fan of puzzle games so if your like me and dont like them dont buy this game however if your a puzzle game fan then by all means its worht getting seams rather challengeing

Fun but gets boring after about 10 minutes. Like I promised I bought the game I tried it out and after only 2 games i can safely say IT IS AS BAD AS WE ALL ANTICIPATED. There is no melee fighting. Walk into a house grab a gun walk around get upgrades for your guns like supressor scopes etc. Collect ammunition find a satchel so you can carry more stuff like bandages or grenades. The graphics are just plainly bad. Looks like Playstation2 state not even PS3 or Xbox 360. All the edges flicker and have that "flowing" effect. I really dont get how this game can get worse in graphics. The first Culling game was so good. Why would you worsen something that was good beforehand?? The Animation of walking and melee fighting also downgraded in comparison to the first game. It just doesnt fit.

So this is really just like PUBG with bad graphics. The only thing that reminds of the first culling game is the announcer which can mainly be heard in the lobby and hardly in the game and the stimpacks are still there. There are no Airdrops which made the first game kinda special cause it was so rewarding when you gathered enough FUNC to call in the Airdrop you liked/chose. Yes there are still Perks. But they dont really have an impact on the gameplay because its just firearms shoot first kill first. Its nice to have +10 starting health or 10% carry capacity but like I said fir teh actual Gameplay it doesnt matter.

So it makes me really sad but do not buy this game wouldnt even be worth downloading if it was Free to play. Xaviant you made such a good game with the first culling. Maybe focus on getting back to that one where melee combat really mattered and you could choose your playstyle. This is not the game we wanted from you this is just garbage.. Indie games are often maligned (often incorrectly) by certain people who claim that they are done cheaply, cobbled-together or just somehow "lesser" games. Whilst there might be some games you could reasonably say this of, Hard Reset is a shining example of how this statement isn't always true.

The graphic fidelity shown here is stunning for such a small developer, and the world created is very believable and detailed. As soon as you jump in, you definitely get a Bladerunner kind of vibe going on, and it serves to create an excellent atmosphere.

I personally found the story to be a bit generic and therefore lacking (although I do confess in not exactly being a story person for games), but this doesn't really matter as the game does so well in it's execution. From the very start, the game sets a good pace, along with a fair challenge that never feels cheap or unreasonable. From the very first battle, I found the lovely destructive explosions of the robots expiring along with the smacks and clanks of hitting the machinery incredibly satisfying.

The only real downside I had with the game is in it's length - it's a few short hours, and does indeed feel like it's only getting going when it ends. I understand this may be mended somewhat with the inclusion of the DLC, but I haven't played it myself so can't comment.

So, on balance I'd say for it's full price of $\pounds 9.99$, you might be better served by looking elsewhere. However, if it comes up on offer for anything less, then it is a worthy purchase.

I think it may end up surprising you!. This game is great. Always wanting to support any Touhou games that come to Steam. But this is an original concept (to me).

Video Review\/Gameplay

https:///youtu.be//4-q5ZOjc9Ug. I've played with it for a little, and I have to say, this is a great game! And one of the few in which you can play, or even uses the Titans.

It is very fun to play, the A.I. seems to be adequate, or at least seems to be both punishing, and acceptable. Maybe I lucked out and I got a win, or I lost because I'm still a beginner. But I like it so far.

The soundtrack is really, REALLY good. It is pretty barebones right now, but what they currently have is quite great! So, if you are a Warhammer fan, buy it!. wasnt bad, easy achievements. This is certainly a short experience however it's also one of the better ways to show off what VR has to offer for those uninitiated to virtual reality. To some, nothing more than a short demo but to others such as myself, very much full blown ART. This award-winning experience provides an excellent feeling of presence while managing to make you feel for the character before you. For those who understand that it's perfectly ok to put a price tag for "just" 15 minutes of entertainment, when it's something made with heart/soul and polished to the extreme.

Highly recommended

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